DEAL OR NO DEAL™ OFFICIAL CONTEST DETAILS

The DEAL OR NO DEAL™ promotion (the "Contest") is an experience produced by Scientific Games ("SG") in connection with participating state lotteries ("Lotteries" or "Lottery"). Grand Prize Finalists (the “Finalists”) are randomly selected by participating Lotteries per individual state Lottery rules. The total number of Finalists depends upon Lottery participation levels. Each Finalist will receive a Lottery-sponsored trip to Orlando to play a non-broadcast, lottery-winners-only DEAL OR NO DEAL game (the “Game”) for the chance to win cash prizes ranging from $0.01 to a potential grand prize of $1 million. By participating in the Contest, each Finalist agrees that all decisions regarding the Contest are made at the sole and exclusive discretion of SG and are final and binding on all Finalists.

1. To participate in the Contest, eligible participating Lottery ticket holders must:
   A. Enter the Contest through the participating Lottery’s promotional, second-chance website/app following all entry rules established by the participating Lottery, be randomly selected by the participating Lottery in one (1) or more drawings from among all eligible entries received during the official entry periods and meet all participating Lottery selection and prize validation requirements. (See participating Lottery website for official entry and drawing rules.)

2. The Game will take place in Orlando, Florida, on or about September 15, 2020. The specific date and location of the Game is subject to change and shall be posted on the Lottery’s website no later than May 1, 2020.

3. Each Finalist selected to participate in the Contest shall play the DEAL OR NO DEAL Game, as described below.

4. Starting with the Banker's offer in Round 2, the Finalist may look to his or her "cheering section" (e.g., friends, family members, other Finalists) for advice on case selection and whether to accept offers. However, only the Finalist’s decisions or selections are counted during the Game.

5. The Game is played using twenty-six (26) uniquely and sequentially numbered briefcases, one (1) through twenty-six (26). The briefcases are identical in appearance and each briefcase contains the designation of a unique cash amount ranging from $0.01 to $100,000. The twenty-six (26) unique cash amount designations contained in the briefcases are listed on a board (the “Board”) that is visible to the Finalist, the host, the Banker and the audience, as follows:

<table>
<thead>
<tr>
<th>Board</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>$0.01</td>
<td></td>
</tr>
<tr>
<td>$0.10</td>
<td></td>
</tr>
<tr>
<td>$0.50</td>
<td></td>
</tr>
<tr>
<td>$1.00</td>
<td></td>
</tr>
<tr>
<td>$2.50</td>
<td></td>
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<tr>
<td>$5.00</td>
<td></td>
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<tr>
<td>$7.50</td>
<td></td>
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<tr>
<td>$10.00</td>
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<tr>
<td>$20.00</td>
<td></td>
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<tr>
<td>$30.00</td>
<td></td>
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</tbody>
</table>
6. In addition to the twenty-six (26) numbered briefcases, the Game will also involve the operation of a lottery ball mixing machine containing twenty-six (26) lottery balls of identical shape, weight and size. One (1) of the twenty-six lottery balls will have a “10X” multiplier designation printed on the ball, and one (1) of the remaining twenty-five (25) lottery balls will have a “5X” multiplier designation printed on the ball. Each of the remaining twenty-four (24) lottery balls will be blank.

7. Each Game consists of an Opening Multiplier Ball Selection Round, followed by a Finalist’s Briefcase Selection Round, followed by at least one but as many as nine (9) Elimination Rounds. The Rounds take place as follows:
   A. Opening Multiplier Selection Round: At the beginning of each Game, one lottery ball from the pool of twenty-six (26) balls is randomly selected on behalf of the Finalist through the operation of the lottery ball mixing machine. If the ball selected is the 10X or the 5X multiplier, the cash amounts on the Board are multiplied as indicated below:

<table>
<thead>
<tr>
<th>Board (starting)</th>
<th>Board (5X)</th>
<th>Board (10X)</th>
</tr>
</thead>
<tbody>
<tr>
<td>$0.01</td>
<td>$0.05</td>
<td>$0.10</td>
</tr>
<tr>
<td>$0.10</td>
<td>$0.50</td>
<td>$1.00</td>
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<tr>
<td>$0.50</td>
<td>$2.50</td>
<td>$5.00</td>
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<td>$5.00</td>
<td>$10.00</td>
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<tr>
<td>$2.50</td>
<td>$12.50</td>
<td>$25.00</td>
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<tr>
<td>$5.00</td>
<td>$25.00</td>
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<td>$7.50</td>
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<td>$75.00</td>
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<td>$20.00</td>
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<td>$200.00</td>
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<tr>
<td>$30.00</td>
<td>$150.00</td>
<td>$300.00</td>
</tr>
<tr>
<td>$40.00</td>
<td>$200.00</td>
<td>$400.00</td>
</tr>
</tbody>
</table>
B. Finalist’s Briefcase Selection Round: Following the Opening Multiplier Selection Round, the Finalist selects one (1) of the twenty-six (26) numbered briefcases, and the selected briefcase is set aside (the “Finalist’s Briefcase”).

C. Elimination Round 1:
   a) From the remaining twenty-five (25) briefcases, the Finalist selects six (6) briefcases to eliminate from play, one at a time. Each briefcase is opened as it is selected, and the cash amount listed inside the briefcase is revealed, and then removed from the Board. (For clarity, the Finalist is never given an opportunity during the Game to change, substitute or replace the selected Finalist’s Briefcase. Once the Finalist’s Briefcase is selected by the Finalist, it remains the Finalist’s Briefcase until the Game ends.)
   b) After the Finalist’s sixth briefcase selection in Elimination Round 1, a telephone on the podium rings and the host answers it to speak with the Banker (the “Banker”). After the call ends, the host relays the Banker's cash offer to buy the Finalist's Briefcase. The Banker’s cash offer will be equal to forty percent (40%) of the sum of the remaining amounts on the Board divided by 20 (the number of remaining cash amounts on the Board, which includes the unknown cash amount contained in the Finalist’s Briefcase). The Finalist has the following two (2) options (For clarity, the Finalist is never given the option of making a “counter offer” to the Banker):
      (1) Accept the Banker’s cash offer and end the Game by saying "Deal" and pressing a red button on the podium; or
      (2) Reject the Banker’s cash offer by saying "No Deal," closing a hinged cover over the button and proceeding to Elimination Round 2.

D. Elimination Round 2:
   a) From the remaining nineteen (19) briefcases, the Finalist selects five (5) briefcases to eliminate from play, one at a time. Each briefcase is opened as
it is selected, and the cash amount listed inside the brief is revealed, and then removed from the Board.

b) After the Finalist’s fifth briefcase selection in Elimination Round 2, a telephone on the podium rings and the host answers it to speak with "The Banker." After the call ends, the host relays the Banker's cash offer to buy the Finalist's Briefcase. The Banker’s cash offer will be equal to fifty percent (50%) of the sum of the remaining cash amounts on the Board divided by 15 (the number of remaining cash amounts on the Board, which includes the unknown cash amount contained in the Finalist’s Briefcase). The Finalist has the following two (2) options:

(1) Accept the Banker’s cash offer and end the game by saying "Deal" and pressing a red button on the podium; or

(2) Reject the Banker’s cash offer by saying "No Deal," closing a hinged cover over the button and proceeding to Elimination Round 3.

E. Elimination Round 3:

a) From the remaining fourteen (14) briefcases, the Finalist selects four (4) briefcases to eliminate from play, one at a time. Each briefcase is opened as it is chosen. The cash amount listed inside the briefcase is revealed, and then removed from the Board.

b) After the Finalist’s fourth briefcase selection in Elimination Round 3, a telephone on the podium rings and the host answers it to speak with "The Banker." After the call ends, the host relays the Banker's cash offer to buy the Finalist's Briefcase. The Banker’s cash offer will be equal to sixty percent (60%) of the sum of the remaining cash amounts on the Board divided by 11 (the number of remaining cash amounts on the Board, which includes the unknown cash amount contained in the Finalist’s Briefcase). The Finalist has the following two options:

(1) Accept the Banker’s cash offer and end the game by saying "Deal" and pressing a red button on the podium; or

(2) Reject the Banker’s cash offer by saying "No Deal," closing a hinged cover over the button and proceeding to Elimination Round 4.

F. Elimination Round 4:

a) From the remaining ten (10) briefcases, the Finalist selects three (3) briefcases to eliminate from play, one at a time. Each briefcase is opened as it is chosen. The cash amount listed inside is revealed, and then removed from the Board.

b) After the Finalist’s third briefcase selection in Elimination Round 4, a telephone on the podium rings and the host answers it to speak with "The Banker." After the call ends, the host relays the Banker's cash offer to buy the Finalist's Briefcase. The Banker’s cash offer will be equal to seventy percent (70%) of the sum of the remaining cash amounts on the Board divided by 8 (the number of remaining amounts on the Board, which includes the unknown cash amount contained in the Finalist’s Briefcase). The Finalist has the following two options:

(1) Accept the Banker’s cash offer and end the game by saying "Deal"
and pressing a red button on the podium; or

(2) Reject the Banker’s cash offer by saying "No Deal," closing a hinged cover over the button and proceeding to Elimination Round 5.

G. Elimination Round 5:
   a) From the remaining seven (7) briefcases, the Finalist selects two (2) briefcases to eliminate from play, one at a time. Each briefcase is opened as it is chosen. The cash amount listed inside is revealed, and then removed from the Board.
   b) After the Finalist’s second briefcase selection in Elimination Round 5, a telephone on the podium rings and the host answers it to speak with "The Banker." After the call ends, the host relays the Banker's cash offer to buy the Finalist's Briefcase. The Banker’s cash offer will be equal to eighty percent (80%) of the sum of the remaining cash amounts on the Board divided by 6 (the number of remaining cash amounts on the Board, which includes the unknown cash amount contained in the Finalist’s Briefcase). The Finalist has the following two options:
      (1) Accept the Banker’s cash offer and end the game by saying "Deal" and pressing a red button on the podium; or
      (2) Reject the Banker’s cash offer by saying "No Deal," closing a hinged cover over the button and proceeding to Elimination Round 6.

H. Elimination Round 6:
   a) From the remaining five (5) briefcases, the Finalist selects one (1) briefcase to eliminate from play. The selected briefcase is opened, and the cash amount listed inside is revealed, and then removed from the Board.
   b) After the Finalist’s briefcase selection in Elimination Round 6, a telephone on the podium rings and the host answers it to speak with "The Banker." After the call ends, the host relays the Banker's cash offer to buy the Finalist's Briefcase. The Banker’s cash offer will be equal to ninety percent (90%) of the sum of the remaining cash amounts on the Board divided by 5 (the number of remaining cash amounts on the Board, which includes the unknown cash amount contained in the Finalist’s Briefcase). The Finalist has the following two options:
      (1) Accept the Banker’s cash offer and end the game by saying "Deal" and pressing a red button on the podium; or
      (2) Reject the Banker’s cash offer by saying "No Deal," closing a hinged cover over the button and proceeding to Elimination Round 7.

I. Elimination Round 7:
   a) From the remaining four (4) briefcases, the Finalist selects one (1) briefcase to eliminate from play. The selected briefcase is opened, and the cash amount listed inside is revealed, and then removed from the Board.
   b) After the Finalist’s briefcase selection in Elimination Round 7, a telephone on the podium rings and the host answers it to speak with "The Banker." After the call ends, the host relays the Banker's cash offer to buy the Finalist's Briefcase. The Banker’s cash offer will be equal to one hundred
percent (100%) of the sum of the remaining cash amounts on the Board divided by 4 (the number of remaining cash amounts on the Board, which includes the unknown cash amount contained in the Finalist’s Briefcase). The Finalist has the following two options:

1. Accept the Banker’s cash offer and end the game by saying "Deal" and pressing a red button on the podium; or
2. Reject the Banker’s cash offer by saying "No Deal," closing a hinged cover over the button and proceeding to Elimination Round 8.

J. Elimination Round 8:

a) From the remaining three (3) briefcases, the Finalist selects one (1) briefcase to eliminate from play. The selected briefcase is opened, and the amount listed inside is revealed, and then removed from the Board.

b) After the Finalist’s briefcase selection in Elimination Round 8, a telephone on the podium rings and the host answers it to speak with "The Banker." After the call ends, the host relays the Banker's cash offer to buy the Finalist's Briefcase. The Banker’s offer will be equal to one hundred percent (100%) of the sum of the remaining cash amounts on the Board divided by 3 (the number of remaining cash amounts on the Board, which includes the unknown cash amount contained in the Finalist’s Briefcase). The Finalist has the following two options:

1. Accept the Banker’s cash offer and end the game by saying "Deal" and pressing a red button on the podium; or
2. Reject the Banker’s cash offer by saying "No Deal," closing a hinged cover over the button and proceeding to Elimination Round 9.

K. Elimination Round 9:

a) From the remaining two (2) briefcases, the Finalist selects one (1) briefcase to eliminate from play. The selected case is opened, and the cash amount listed inside is revealed, and then removed from the Board.

b) After the Finalist’s final briefcase selection, a telephone on the podium rings and the host answers it to speak with "The Banker." After the call ends, the host relays the Banker's cash offer to buy the Finalist's Briefcase. The Banker’s cash offer will be equal to one hundred percent (100%) of the sum of the remaining cash amounts on the Board divided by 2 (the number of remaining cash amounts on the Board, which includes the unknown cash amount contained in the Finalist’s Briefcase). The Finalist has the following two options:

1. Accept the Banker’s cash offer and end the game by saying "Deal" and pressing a red button on the podium; or
2. Reject the Banker’s cash offer by saying "No Deal," closing a hinged cover over the button, which means the Finalist will open the “Finalists Briefcase” to reveal the cash amount won.

Additional Rules and Procedures:

All Games will be audited by an independent auditor.
Selected second-chance prize winners who are contacted and fail to provide all information requested by a participating Lottery (e.g., age verification, address verification, signed publicity/liability release and affidavit as to identity, etc.) in a timely fashion will forfeit prizes and an alternate second-chance prize winner may be selected.

Prizes are not for resale and are not transferable.

Taxes are the sole responsibility of each Finalist.

Neither the Lottery, SG, nor other companies directly associated with the Contest shall be responsible to entrants or to any other person for data entry errors resulting from or caused by the entering, keying or mis-keying of the required ticket information by entrants.

Employees of the Lottery, SG, Endemol Shine IP B.V. or other companies associated with the Contest, as well as their immediate families (spouses, parents, siblings and children) and household members of each such employee, are not eligible to participate in the Contest.

All decisions regarding technical difficulties, mechanical failures, or human errors, including but not limited to the premature reveal of any Game material or elements, the malfunction of any piece of stage equipment or electronics or the failure of any audio equipment, in connection with the Contest will be determined by SG in its sole discretion and shall be final and binding on all Finalists.

SG reserves the right to change, add to, delete from, modify or amend these procedures at any time at its sole discretion, subject to the approval of participating Lotteries.

Odds of being selected as a Finalist vary by participating Lottery depending upon the number of eligible entries received and the number of Finalists prizes available.

The payment of cash prizes to Finalists during the Game is the sole responsibility of SG, and the payment of all such cash prizes is underwritten by third-parties. Cash prizes are not considered won by a Finalist, and are not payable unless and until the third-party underwriter of such cash prizes, SG’s Drawing Manager and the independent Game auditor certify that the Game has been conducted appropriately and in accordance, in all material respects with the Game Show Mechanics and Security Procedures, that a Finalist has validly won the cash prize pursuant to the Game Show Mechanics and Security Procedures and is entitled to receive the cash prize, and the third-party underwriter of such cash prize has accepted the obligation to pay the cash prize to the winning Finalist. Participating Lotteries shall have no liability for any cash prizes awarded in the Game.